

IMAGINE YOUR STORY

Alice in Wonderland The Red Queen's Mini Croquet Game

Supplies
Paper
Scissors
Glue or double-sided tape
Wooden dowel or chopstick

Instructions

- 1. Print the flamingo mallets and stakes on regular paper or cardstock and cut out each piece. If you need more flamingo mallets, print more copies of page one.
- 2. Fold each stake in half so the design is two-sided. Butterfly the white tabs outward and secure the halves together with glue or double-sided tape. The tabs will serve as the base of each stake.
- 3. Use glue or double-sided tape to secure each flamingo to a long wooden dowel or chopstick, and this will serve as the mallet. Players can choose to share one flamingo mallet or create their own.







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- 4. Set up your croquet course on a flat surface (a table works best.)
 Use pipe cleaners to form arched wickets as shown in the image below. You may place wickets anywhere you'd like on a flat surface. Place one stake after each wicket.
- 5. To determine who goes first, have each player strike their ball with his or her mallet toward a stake at the other end of the table. Whichever player gets their ball closest to the stake gets to go first. The player whose ball lands farthest from the stake should go last.
- 6. The first player must start at the beginning of the course and try to strike the ball through the first arched wicket, hitting the stake on the other side. If the player succeeds, he or she may take another turn. If the ball does not go through the wicket, hitting the stake on the other side, the next player may take his or her turn.
- 7. The first player to complete the entire course is the winner.







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